

### Strategy 101

# The Essence of Strategy is Choice and Focus!

### Strategy - Alignment

- 1. Capabilities
- 2. Compensation and Rewards

### Strategy - Tools

- 1. Porter's 5 Forces
- 2. SWOT Analysis
- 3. Buying Criteria
- 4. Competitive Position
- 5. Differentiators Graphed

### Strategy - Levers

- 1. Revenue
- 2. COGS
- 3. SG&A
- 4. Finance

## Strategy - Data vs. Information

- 1. Customers
- 2. Products
- 3. X-Box
- 4. 80/20 Rule
- 5. Presentation Tells the Story Strategy is Obvious
- 6. "Simple, not Easy"

### Case Study #1 – High Performing Business

#### **BEFORE:**

- 1. \$18 Million Revenue
- 2.80 Employees
- 3. 33% Instruments, 33% Vet, 33% Repair

#### **AFTER**

- 1. \$42 Million Revenue
- 2. 180 Employees
- 3.60%+Instrument Repair
- 4. Sold 13x EBIDTA

### Case Study #2 – Turn Around

#### **BEFORE:**

- 1. \$42 Million Revenue
- 2.600 Employees
- 3. 40%+ Turn Over
- 4. Losing Millions

#### **AFTER**

- 1. \$6 Million change in Earnings
- 2.20% Turnover
- 3. Nobody Fired from initial team (ladder up against the wrong wall).



### Questions?